



Computer Science Pilot Program and Grant Funding

Arizona Department of Education
May 24, 2021



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❖ Vision Statement

- Arizona's K-12 students will develop a foundation of computer science knowledge and learn new approaches to problem solving and critical thinking. Students will become innovative, collaborative creators and ethical, responsible users of computing technology to ensure they have the knowledge and skills to productively participate in a global society.

❖ Origin

- The Governor's Office set aside funding to support the implementation of Arizona's new Computer Science Standards and to provide more courses in computer science across the state.

Provide a clear pathway for elementary, middle school, and high school teachers to **obtain both the education and certification** needed to effectively teach the Arizona Computer Science Standards.

For PreK-8 CS Educators	For 6-12 CS Educators
<p>9 semester hours* to include the following:</p> <ul style="list-style-type: none">• 3 semester hours of teaching and learning programming for educators; <p style="text-align: center;">- AND -</p> <ul style="list-style-type: none">• 6 semester hours of a computer science elective which may include, but is not limited to, physical computing or mobile computing.	<p>12 semester hours* to include the following:</p> <ul style="list-style-type: none">• 3 semester hours of teaching and learning programming for educators; <p style="text-align: center;">- AND -</p> <ul style="list-style-type: none">• 9 semester hours of a computer science elective which may include, but is not limited to, computer programming, cybersecurity, algorithms & data structures, operating systems, artificial intelligence, machine learning, database development & management, computer networks, and data mining & analytics.

- 1 How can districts leverage state funding to support computer science efforts in your district?
- 2 What supports are available to train teachers without adding “another thing” to teachers’ workloads?
- 3 How can new computer science instructional models help support better instructional practices across all content areas?

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https://www.azed.gov/standards-practices/k-12standards/compsci_prof-dev-program

▼ The application is now open! Click for instructions

A.R.S. § 15-249.12 established the Computer Science Professional Development Program Fund consisting of monies appropriated by the state legislature, in addition to grants, gift, devices, and donations from any public or private sources. Monies in the fund are continuously appropriated and are exempt from the provisions relating to lapsing of appropriations. Participation in the Computer Science Professional Development Program is limited to the following:

*Public Schools that offer instruction in grades 9 through 12 **AND** Public Schools that do not currently provide high school computer science instruction. The grant application shall prioritize awards to eligible public schools that have at least sixty percent of students enrolled who are eligible for free and reduced-price lunches under the National School Lunch and Child Nutrition Acts and are Rural schools as defined in section 15-249.13.**

\$25K per
School
Site

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A digital form of micro-certification earned by demonstrating competency in a specific skill via classroom practice.

Key Components:

1. Description of the skill
2. Requirements for proving competency
3. Performance rubric for each requirement

Micro-Credentials are **less like...**

- ✗ A College Course... not time based, does not require scope and sequence
- ✗ A PD Workshop... no seat-time, no sub or travel requirement/expense
- ✗ A Test or Traditional Assessment... not measured by passing an exam

Micro-Credentials are **more like...**

- ✓ A Driver's License... learn by practice and support, earn by demonstration
- ✓ The Pole Vault... a bar is set, objective is to get clear of the bar using available tools. Train to clear the bar. Practice makes perfect
- ✓ A Single-Skill Version of Familiar Education Certification... allows practitioners to distinguish themselves as accomplished

Survival Skill:

Building a Fire



Which model
do you want if
you had to
survive a night
in the woods?

Traditional Learning

Reading material
+
Class
+
Written Exam / Reflection

Learning by Doing

Building Knowledge
+
Tools (kindling, matches)
+
Build 10 Actual Fires
(with a coach)

Teaching “Survival” Skill:

Planning Instruction to
Recover Learning



Which model will
be most effective
at meaningfully
changing practice?

Traditional Professional Learning

Reading material
+
Workshop
+
Written Exam / Reflection

Learning by Doing

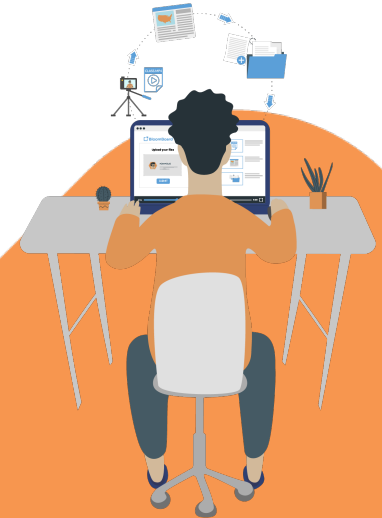
Foundational Knowledge
+
Tools (templates, exemplars)
+
Actual Classroom Practice
(with embedded coaching)

What is a Micro-Credential?

A digital form of micro-certification earned by demonstrating competency in a specific skill via *a portfolio of artifacts from classroom practice*

Key Components:

- ✓ Description of the skill
- ✓ Requirements for proving competency (artifacts)
- ✓ Performance rubric for each requirement



Learn by Doing: The BloomBoard Experience



LEARNING

DOING

1

EXPLORE



Orienting: Getting Ready to Learn

2

ENGAGE



Building Knowledge: Fill Knowledge Gaps

3

EXERCISE



Building Your Portfolio: Practicing & Receiving Feedback

4

EVIDENCE



Submit Your Portfolio

5

EXTEND

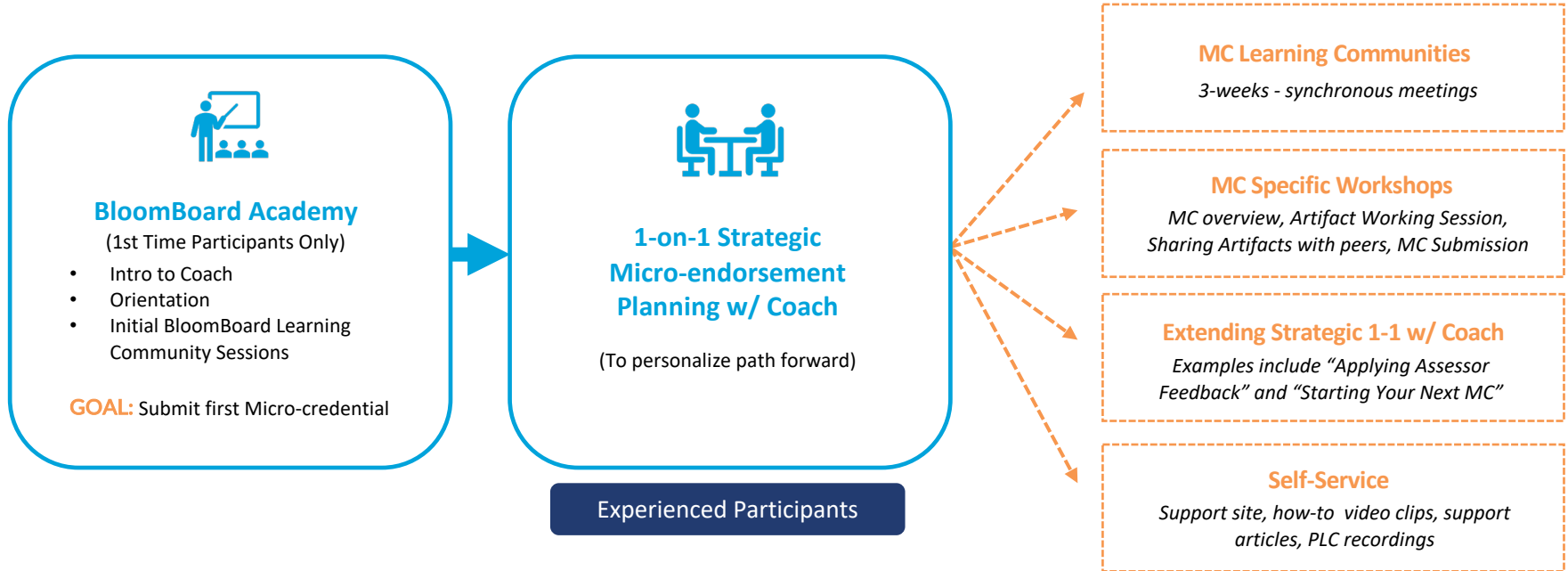


Support Others in Their Learning

1-on-1 and Cohort-Based Coaching


How Does BloomBoard Support Educators?

BloomBoard Program Advisor (personalized 1:1 guide)



What Does the Future of Career Advancement Look Like?

- Growth will be **linked to accredited degree or other salary credit**
- **Advancement will be MUCH cheaper (\$5K-8K vs. \$15K-\$50K)**
- **Licensure requirements** will be automatically satisfied
- Content will be **directly aligned to district strategic plans**
- **Portfolio-based learning** will be the norm (6x learning / retention)




ABC School District Teacher/Administrator Salary Schedule			
RANGE			
	01	02	03
Step	BA	BA+15	MA
01	35,028	36,068	37,109
02	36,068	37,109	38,149
03	37,109	38,149	39,293
04	38,149	39,293	40,230
05	39,293	40,230	41,271

~20%-40% of all educators are currently “maxed out” on their salary schedules before a degree-bearing lane change...


Competency-Based Graduate Degree Pathway

Master Teacher Foundations Endorsements (12 MCs)

Personalized Micro-Endorsements (18 MCs)




Foundations of Addressing Student Well-being




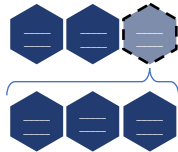
Foundations of Blended Learning





Foundations of Learning Recovery





Foundations of Attending to Equity




Micro-Endorsement #1



Micro-Endorsement #2



Micro-Endorsement #3



2021

DATE



SIGNATURE



1

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2

What supports are available to train teachers without adding “another thing” to teachers’ workloads?

3

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REQUIRED for PreK-8 & 6-12 CS Educator Endorsement:

1. **Application:** Submission of a completed [Application for Certification](#) and the appropriate fee (see Application for Certification).
2. **AZDPS IVP Fingerprint Clearance Card:** A photocopy of your valid [Arizona Department of Public Safety Identity Verified Prints \(IVP\)](#) fingerprint clearance card.
3. **Prerequisite Certificate:** (A valid Arizona Standard Professional Certificate)
4. **Computer Science Coursework/Training:** 3 semester hours* in foundations for teaching computer science which addresses the following topics:
 - Introduction to computer science;
 - Inclusive recruitment, retention, and pedagogical strategies in computing education;
 - Computational thinking;
 - Instructional planning based on the Arizona state standards for computer science or comparable computer science standards.

In addition to the REQUIRED items, IN-STATE educators need:

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Grades 6-12 Computer Science Endorsement



Foundations of Computer Science Instruction 1

Developing Digital Citizens

Analyzing the Impacts of Computing

Developing an Inclusive Computing Culture



Foundations of Computer Science Instruction 2

Recognizing and Defining Computational Problems

Collecting, Visualizing, and Modeling with Data

Creating, Testing, and Refining Computational Artifacts



Foundations of Computer Science Instruction 3

Beginner Programming Using CS Tools and Technologies

Teaching Computing Systems: Hardware and Software

Teaching Computing Systems: Networks and the Internet



Foundations of Cyber Security Instruction

Promoting Cyber/Media Literacy

Fostering Cyber Security Habits

Evaluating Ethical Practices in the Cyber World